

SIXPENNY HANDLEY FIRST SCHOOL

Part of The Heath Academy

Long Term Planning Objectives

Growing	Excellent	Learners
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Year One	English	Maths	Science	Geography	History	Computing	RE	PE	Art	DT	Music
Autumn One Superhe roes	In addition to RWi; Write explanations about our designs. Stories from their personal experience.	In addition to Inspire: Data handing.	To ask simple questions and recognising that they can be answered in different ways. Beginning to use observations and ideas to suggest answers to questions. Begin to gather and record simple data to help in answering questions. To observe changes across the four seasons. To observe and describe weather associated with the seasons and how day length varies.	To identify seasonal and daily weather patterns in the United Kingdom. To devise a simple map and use and construct basic symbols in a key. To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.	To take inspiration from superheroes throughout history.	To use technology purposefully to create, organise, store, manipulate and retrieve digital content. To recognise common uses of information technology beyond school. To use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.	Discovery; Creation Story Concept; God/Creation	To master basic movements including running, jumping, throwing and catching, and begin to apply these in a range of activities. To develop balance, agility and coordination, and begin to apply these in a range of activities. To participate in team games, developing simple tactics for attacking and defending.	Create photo stories of our designs by using digital media. To use a range of materials creatively to design and make products. To know about the range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own works.	To generate, develop, model add communicate their ideas through talking, drawing, templates, mock ups and , where appropriate, ICT. To design purposeful, functional, appealing products for themselves and other users based on design criteria. To select from and use a wide range of materials and components, including construction materials, textiles, according to their characteristics. To explore and evaluate a range of existing products. To evaluate their ideas and products against design criteria. Discover how to make structures stronger, stiffer and more stable.	To use their voices expressively and creatively by singing songs and speaking chants and rhymes. To play unturned instruments musically. To listen with concentration and understanding to a range of high quality live and recorded music. To experiment with, create, select and combine sounds using the inter related dimensions of music.

Year	English	Maths	Science	Geography	History	Computing	RE	PE	Art	DT	Music
One											
Autumn Two	In addition to RWi: Write labels. Write stories. Write and	In addition to Inspire: Practise reading and	To identify and name a variety of common wild and garden plants,	To use world maps atlases and globes. To locate the battlefields of	Look at significant events, people and places in our own	To use technology purposefully to create,	Discovery; Christmas	To master basic movements including running,	Use experiences and ideas as the inspiration for artwork.	To explore and use mechanisms in making products.	To use their voices expressively and creatively
Superhero es (History)	recite poetry. Present information.	writing dates.	including deciduous and evergreen trees.	World War 1 and which continent they were in.	locality. To look at events beyond living memory	organise, store, manipulate and retrieve digital content. To use	Concept; Incarnation	jumping, throwing and catching, and begin to apply these in a range	To use drawing, painting and sculpture to develop and		by singing songs and speaking chants and rhymes.
Christmas Story (RE)			trees. Identify and describe the basic structure of a variety of common flowering plants, including trees. To observe changes across the four seasons. To observe and describe weather associated with the seasons and how day length varies.	were in. To name and locate the world's seven continents and five oceans. To use basic geographical vocabulary to refer to key physical features, including beach, cliff, coast, sea and ocean. To use basic geographical vocabulary to refer to key physical features, including forest, hill, mountain, river, soli, valley and vegetation.	living memory that are significant nationally or globally. To look at changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life.	technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.		these in a range of activities. To develop balance, agility and coordination, and begin to apply these in a range of activities. To participate in team games, developing simple tactics for attacking and defending.	develop and share their ideas, experiences and imagination. To develop a wide rage of art and design techniques in using colour, pattern, texture, line, shape, form and space.		rnymes. To play unturned instruments musically. To listen with concentration and understanding to a range of high quality live and recorded music. To experiment with, create, select and combine sounds using the inter related dimensions of music.

Year	English	Maths	Science	Geography	History	Computing	RE	PE	Art	DT	Music
One											
Spring	In addition to RWi:	In addition to Inspire:	To observe changes across	To use simple compass	To look at significant	To understand what	Discovery;	To master basic movements	Use experiences	Use the basic principles of a	To use their voices
	Present	Add and	the four	directions	historical	algorithms are;	Spring One:	including	and ideas as the	healthy and varied	expressively
Amazing	information.	subtract by	seasons.	(North, South,	events, people	how they are	Jesus as a	running,	inspiration for	diet to prepare	and creatively
places	Write reports. Create stories.	comparing quantities we	To observe and describe	East and West) and locational	and places in their own	implemented as programs on	Friend	jumping, throwing and	artwork. To use drawing,	dishes. To understand	by singing songs and
and	Learn some	discover in our	weather	and directional	locality.	digital devices;	Concept;	catching, and	painting and	where food comes	speaking
spaces	classic poems	studies.	associated with	language to	To look at the	and that	Incarnation	begin to apply	sculpture to	from.	chants and rhymes.
in the	from the UK and write some	To use statistics by collecting	the seasons and how day length	describe the location and	lives of significant	programs execute by		these in a range of activities.	develop and share their		To play
	of our own.	information	varies.	features and	individuals in	following	Spring Two:	To develop	ideas,		unturned
UK		about places.	Identify and	routes on a	the past who	precise and	Easter – Palm	balance, agility	experiences		instruments
			name a variety	map.	have	unambiguous	Sunday	and	and		musically.
			of common	To name, locate	contributed to	instructions.		coordination,	imagination.		To listen with
			animals including fish,	and identify characteristics	national achievements.	To create and debug simple	Concept; Salvation	and begin to apply these in a	To develop a wide range of		concentration and
			amphibians,	of the four	Some should be	programs.	Sarvation	range of	art and design		understanding
			reptiles, birds	countries and	used to	To use logical		activities.	techniques in		to a range of
			and mammals.	capital cities of	compare	reasoning to		To participate	using colour,		high quality
			Identify and	the UK and its	aspects of life in	predict the		in team games,	pattern,		live and
			name a variety of common	surrounding seas.	different periods.	behaviour of simple		developing simple tactics	texture, line, shape, form and		recorded music.
			animals that	To use aerial	perious.	programs.		for attacking	space.		To experiment
			are carnivores,	photographs		To use		and defending.	op		with, create,
			herbivores and	and plan		technology		To perform			select and
			omnivores.	perspectives to		safely and		dances using			combine
			Describe and compare the	recognise landmarks and		respectfully, keeping		simple movement			sounds using the inter
			structure of a	basic human		personal		patterns.			related
			variety of	and physical		information		putterns			dimensions of
			common	features.		private; identify					music.
			animals (fish,			where to go for					To play tuned
			amphibians,			help and					instruments
			reptiles, birds and mammals,			support when they have					musically.
			including pets).			concerns about					
			Examine food			content or					
			chains in the			contact on the					
			British			internet or					
			countryside. Identify and			other online technologies.					
			describe the			tecimologies.					
			basic structure								
			of a variety of								
			common								
			flowering								
			plants, including trees.								

Year	English	Maths	Science	Geography	History	Computing	RE	PE	Art	DT	Music
One											
One Summer Australian Adventure	In addition to RWi: Present information. Write reports. Create stories. Learn some classic poems, from the UK and Australia and write some more of our own.	In addition to Inspire: Add and subtract by comparing quantities we discover in our studies. Use statistics by collecting information about places.	To observe more closely, using simple equipment. To perform simple tests. To identify and classify. To identify, name, draw and label the basic parts of the human body and say which part is associated with each sense. To continue the work on habitats, animals and plants native to Australia. To distinguish between an object and the material from which it is made. To identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock. To describe the simple physical properties of a variety of everyday materials. To compare and group together a variety of everyday materials. To compare and group together a variety of everyday materials.	To understand geographical similarities and differences through studying the human and physical geography of a small area in the UK, and of a small area in a contrasting non-European country. To identify the location of hot and cold areas of the world in relation to the Equator and the North and South Poles.	To look at the lives of significant individuals in the past who have contributed to national and international achievements. To look at events beyond living memory that are significant nationally or globally.	To use technology purposefully to create, organise, store, manipulate and retrieve digital content. To recognise common uses of information technology beyond school. To use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.	Discovery; Summer One: Shabbat Judaism Summer Two: Rosh Hashanah and Yom Kippur Judaism	To master basic movements including running, jumping, throwing and catching, and begin to apply these in a range of activities. To develop balance, agility and coordination, and begin to apply these in a range of activities. To participate in team games, developing simple tactics for attacking and defending. To perform dances using simple movement patterns.	Use experiences and ideas as the inspiration for artwork. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Use the basic principles of a healthy and varied diet to prepare dishes. To understand where food comes from. To generate, develop, model add communicate their ideas through talking, drawing, templates, mock ups and , where appropriate, ICT. To design purposeful, functional, appealing products for themselves and other users based on design criteria. To select form and use a wide range of materials and components, including construction materials, textiles, according to their characteristics. To explore and evaluate a range of existing products. To evaluate their ideas and products against design criteria.	To use their voices expressively and creatively by singing songs and speaking chants and rhymes. To play unturned instruments musically. To listen with concentration and understanding to a range of high quality live and recorded music. To experiment with, create, select and combine sounds using the inter related dimensions of music. To play tuned instruments musically.
]			basis of their simple properties.								